

✨ Custom Content, Mods & Pose Credits

For my story screenshots, gameplay, storytelling and build content.

♥ Important Disclaimer

My stories use custom content (CC), mods, and poses created by incredibly talented creators in the Sims community.

Create-A-Sim CC such as hair, clothing, accessories, and makeup are now credited within the Lookbook posts on the blog. Each Lookbook lists the exact CAS items used for that outfit so creators receive proper credit alongside the screenshots.

This document instead tracks storytelling accessories, gameplay mods, build CC, and pose packs used across posts. Some items may be used purely for poses or storytelling screenshots and not for regular gameplay.

This list is a living document and will be updated continuously as new CC, mods, or poses are used.

If you are a creator and would like your content credited differently or removed, please get in touch 

💡 Looking for outfit CC?

All clothing, hair, makeup and accessories used for Sims are listed inside here → [Character Lookbook](#) posts where each outfit is featured.

⚙️ Gameplay Mods

(Listed from large gameplay mods to smaller visual or quality-of-life mods)

| Mod Name | Creator | Type | Download Here | Notes |
|----------------------------|-----------------|------------------------------------|---------------|---|
| Advanced Birth Certificate | Little Miss Sam | Script/Gameplay | ⇒ | Used for family storytelling & legacy records |
| K-101 Builder Mod | K-Hippie | Visual/Build Tool | ⇒ | Used for storytelling & screenshots |
| K-202 Wall-Y | K-Hippie | Visual / QoL (Build & Buy Utility) | ⇒ | Improves wall visibility for builds |

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|---|-------------|--|---|--|
| K-303 Multifix | K-Hippie | Visual / World Object Override | ⇒ | Improves Maxis debug objects (lighting, statues, fountains, etc.). Overrides only – no gameplay changes. |
| K-505 Terrain Mod | K-Hippie | Visual / Environmental Override | ⇒ | Replaces default terrain textures (Base Game + EPs + GPs) |
| K-606 Architek Mod | K-Hippie | Major Gameplay / Visual Overhaul | ⇒ | Replaces all in-game foundations & fences. Global visual enhancement. |
| K-707 Nature Mod | K-Hippie | Major Gameplay/Environmental Overhaul | ⇒ | Alters trees & environmental systems |
| K-808 Vista Mod | K-Hippie | Visual/World Environment | ⇒ | Enhances distant world backdrops; seasonal visual changes |
| LGBTQIA+: Gender & Orientation Overhaul | Lumpinou | Major Gameplay (Script) | ⇒ | Core gender & orientation overhaul used for storytelling accuracy |
| Relationship & Pregnancy Overhaul (RPO) | Lumpinou | Major Gameplay | ⇒ | Core story & family gameplay |
| Storytelling Toolkit Mod | ChippedSim | Major Gameplay | ⇒ | Storytelling-focused; used to control sim actions, states, and scenarios without cheats |
| Wicked Whims | TurboDriver | Major Gameplay/Script Mod | ⇒ | 18+ ONLY • Adult content, Core gameplay-altering mod |
| Nisa's Wicked Perversions | Nisa K. | Script gameplay mod Add-on/extension for WickedWhims | ⇒ | 18+ only. WickedWhims required. |

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|--------------------------|-----------------------------------|------------------------------------|---|--|
| Wicked Whims Animations | Various Artists | Script mod/animation add-on | ⇒ | Sexual content / WooHoo animations (18+ ONLY). Used for storytelling screenshots. |
| Core Library | Lot 51 | Core/Framework Dependency | ⇒ | Required dependency for multiple gameplay mods |
| XML Injector | Scumbumbo (maintained by Triplis) | Mod Library/Dependency | ⇒ | Required framework for many mods. Does not change gameplay on its own. |
| MC Command Center (MCCC) | Deaderpool | Major Gameplay (Script Mod) | ⇒ | Core mod used for story progression & gameplay control |
| Life Manager Mod | Sacrificial Jr. | Major Gameplay/Script | ⇒ | Major gameplay overhaul used for storytelling control. |
| Basemental Drugs | Basemental | Major Gameplay (Script Mod) | ⇒ | Alters moods, needs, animations, addiction & rehab systems. Includes mature themes. Used for storytelling realism. |
| T.O.O.L | Twisted Mexi | Advanced building / decorating mod | ⇒ | A builder's mod that lets you move, rotate, and place objects with far more control than the game normally allows. |
| Clickable Worlds | awingedllama | World interaction mod | ⇒ | Creator on Hiatus since Chestnut Ridge, but other modders have been doing the more latest worlds. |

Storytelling Accessories & Props

(Handheld items, pose accessories, bags, phones, books, props, etc. used for storytelling screenshots)

| Name | Creator | Type | Download Here | Notes |
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Build & Buy Custom Content

(Furniture, clutter, decor, lighting, items used specifically for gameplay, poses, etc.)

| Name | Creator | Type | Download Here | Notes |
|------------------|---------------|------------|-------------------|-------|
| Beatrice Luggage | InABadRomance | Decoration | ⇒ | |
| Packing Boxes | SimmerKate | Decoration | ⇒ | |
| Ajar Doors | StarrySimsie | Doors | ⇒ | |
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Poses Used

(Solo, couple, family, group, CAS poses, storytelling poses, etc.)

| Name | Creator | Type | Download Here | Notes |
|-------------------|--------------|------|-------------------|-------|
| Travel Time | StarrySimsie | Solo | ⇒ | |
| Is That The Door? | StarrySimsie | Solo | ⇒ | |
| Door Poses 2 | StarrySimsie | Solo | ⇒ | |
| Moving Times | jbabblescc | Solo | ⇒ | |
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Additional Notes

- Some CC may be merged, retired, or no longer available
- Certain items are used solely for storytelling or posed screenshots
- Create-A-Sim CC is credited in individual Lookbook posts rather than in this document.
- Mods are up to date as of: **10/03/2026**
- Game version used: **1.121.372.1220**
- Platform I Use: **Mac**

Thank You

A huge thank you to all CC creators who make storytelling in The Sims 4 possible and magical ✨

Please support creators by downloading from their official pages/download sites whenever possible.

Kimberley ♥